



State Cup Youngers Online Game Day Process

For 7v7 teams (2018 - 2015) - games starting the weekend of January 25-26, 2025. ROSTER FREEZE is midnight Wednesday, January 22, 2025.

For 9v9 teams (2014 - 2013) - games starting the weekend of February 1-2, 2025. ROSTER FREEZE is midnight, Wednesday, January 29, 2025.

For 11v11 teams (2011 - 2010) - games starting the weekend of February 22-23, 2025. ROSTER FREEZE is midnight, Wednesday, February 19, 2025.

All rosters will be verified and checked-in, online, by SOCAL staff in GotSport on Thursday and Friday, after YOUR specific Roster Freeze date to ensure that all teams have players present on them, and that players are eligible. To appear on the team's match card, players must have current US Club Soccer passcards.

As we will be verifying rosters prior to the start of the event, there will be no need to check-in at the event HQ at your venue.

Referees will be checking in players against the Game Report prior to each game - on the field, to ensure that each team has no more than the max roster amount and that there are NO written in players on the game card.

NO WRITE IN players are permitted on the match card for State Cup. **Write-in players are only allowed if added and initialled by on-site SOCAL staff.**

Any players listed on the roster that will not play during any game must have a line through their names on the Match Report or be set as inactive players in GotSport.

Any additional player(s) on the bench may not be in uniform.

Roster Limits - Max Rosters

7v7 teams (2018-2015) - you CAN NOT carry more than 12 players on your roster. ONLY 12 players are allowed to participate for the FULL event. This isn't just 12 players per game. Only 12 players may be present on your FULL EVENT ROSTER and participate on your team during the event.

9v9 teams (2014-2013) - you CAN NOT carry more than 16 players on your roster. ONLY 16 players are allowed to participate for the FULL EVENT. This isn't just 16 players per game. Only 16 players may be present on your FULL EVENT ROSTER and participate on your team during the event.

11v11 teams (2011-2012) - you CAN NOT carry more than 18 players on your roster. All 18 are permitted to participate in each game.

See SOCAL Soccer Guideline Matrix, located in the [State Cup Handbook](#), for Roster Details

[How to Print and set up Match Roster](#)

Should a question regarding the rosters arise at the field, please do not hesitate to come to the HEADQUARTER tent at your venue for assistance. HQ tents can be found on the field maps.

Additional Team Information

Jersey Numbers

All player jersey numbers must be entered in GotSport prior to the first State Cup Match. GotSport - [How To Enter Jersey Numbers](#)

Referee Fees

Referee Fees are paid in cash on the field. There should be 3 REFEREES for all games, including the 7v7, 9v9 games. Referee Fees are due to the Referee Crew before the start of each game. Each team is responsible for one-half of the publicized Referee Fees and should come prepared with their portion of the fees in cash in exact denomination. All teams should be prepared to pay a 3 man crew for all State Cup games. [Referee Fees](#)

Field Maps

Field Maps will be updated by Thursday of each week. Field layouts may change weekly so please make sure to double check where your field is before each weekend. SOCAL State Cup Venue field maps can be found at <https://www.socalstatecup.com/venue-field-maps>

Parking Fees

Parking fees are charged by the venue and do not benefit the SOCAL Soccer League in any capacity. SOCAL has no jurisdiction over parking fees. [Parking Fees by Venue](#)

Cappelli Merchandise State Cup Stores will be at all State Cup venues for the duration of the Event with the exception of Ryan Park the weekend of 1/25 and 1/26.

Photo Mules – Weekend of 1/25 and 1/26 will be at Surf Sports Park in Del Mar and Galway Downs. Photo Mules locations will be updated weekly. <https://www.photomules.com>

Canopies

SOCAL will provide benches for both teams at all venues EXCEPT RYAN PARK. Tents will be provided, weather permitting at all venues except Ryan Park. If windy conditions are considered hazardous for tents to be put up, then they will not be and teams will not be permitted to use their own tents either in high-wind conditions. **Teams playing at Ryan Park should bring their own tents and benches.**

SOCAL State Cup Game Day Instructions

Pre-Game

1. BOTH teams must have player and coach passcards in case they are required by the referee prior to the match. [How To Access Virtual ID's](#)
2. BOTH teams must provide 3 copies of the Match Report to the referee before the match, the Home team must submit the Match Reports to referees prior to the game. [How to Print and set up Match Roster](#)
3. Each team will pay 1/2 of the established Referee Fees for each game before the game.
4. Home teams wear light/white jerseys, away teams wear dark jerseys. Away team changes in case of a color conflict. The home team is listed first on the Game Report.

Post-Game

1. Both teams sign all 3 copies of the Match Reports. Each team will keep a copy. The referee will retain the master copy.
2. Both teams should collect their player and coach cards from the referee.
3. **Both teams MUST report the score, red cards and head injuries** immediately after each game in GotSport. Use the QR code on the Match Report to take you directly to the scoring for that match or enter the score using the GotSport Pin #1492 on the SOCAL State Cup Schedule labeled Scoring.
4. **Reds Cards MUST be reported** to the Headquarter Tent immediately after the match, the Coach or Manager must bring a copy of the Match Report to the Headquarter Tent. If the team has a player sent off on the first game of the day, the team must ensure the player sits out the second of the day or the following match for the weekend. A notice will be sent with details on the Monday after the match.

Weather

All games are to be played as scheduled. In the event that weather conditions cause the venues to close their fields, game cancellations will be **immediately** communicated to those teams whose games are impacted. Reschedule information will be communicated the following week. We recognize that weather can be inconvenient. We don't make the weather, we just adapt to it. As soon as we receive a notification that field conditions are unplayable, we communicate it to all impacted teams, their clubs and post them on social media channels. Field closures are determined by the venues, NOT by SOCAL. When deciding to close a venue, the safety in the parking lot and the safety of the players and referees on the field are taken into consideration.

Important Links:

[State Cup Referee Fees](#)

[SOCAL State Cup Handbook](#)

[Zero Tolerance Policy](#)

[SOCAL Stay and Save with Athlete Travel - Book your team hotels here.](#)